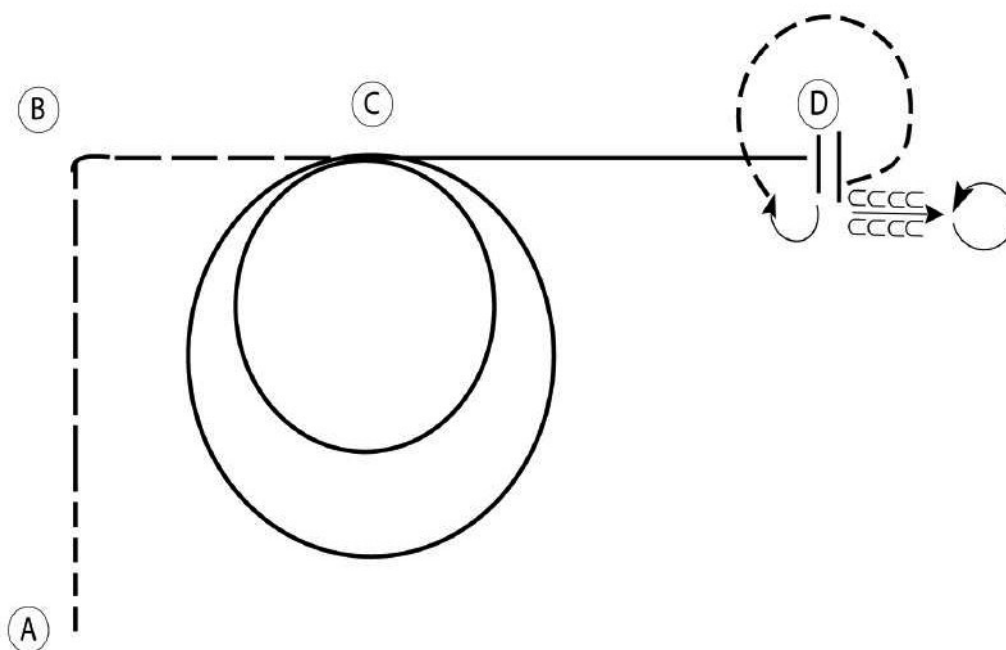


Spring western show

Amateur/Youth Western Horsemanship

Show Date: 03-21-2025



Be ready at A.

1. Jog 2 strides from A.
2. Extend the jog to B around the square corner and to C.
3. Pick up the right lead and lope a small slow circle to the right.
4. Return to C and lope a larger circle with speed at C.
5. Continue on the right lead to D.
6. Stop at D. Turn 180 degrees to the right.
7. Jog a circle around D.
8. Stop at D and back approximately one horse length.
9. Turn 360 degrees to the left.
10. Follow the instructions of your ring steward.

Walk	-----
Jog	-----
Extended Jog	-----
Lope	-----
Leg Yield	
Lead Change	↗↘
Back	←←←←
Marker	(B)
Sidepass	←-----→

[WH/3-5]

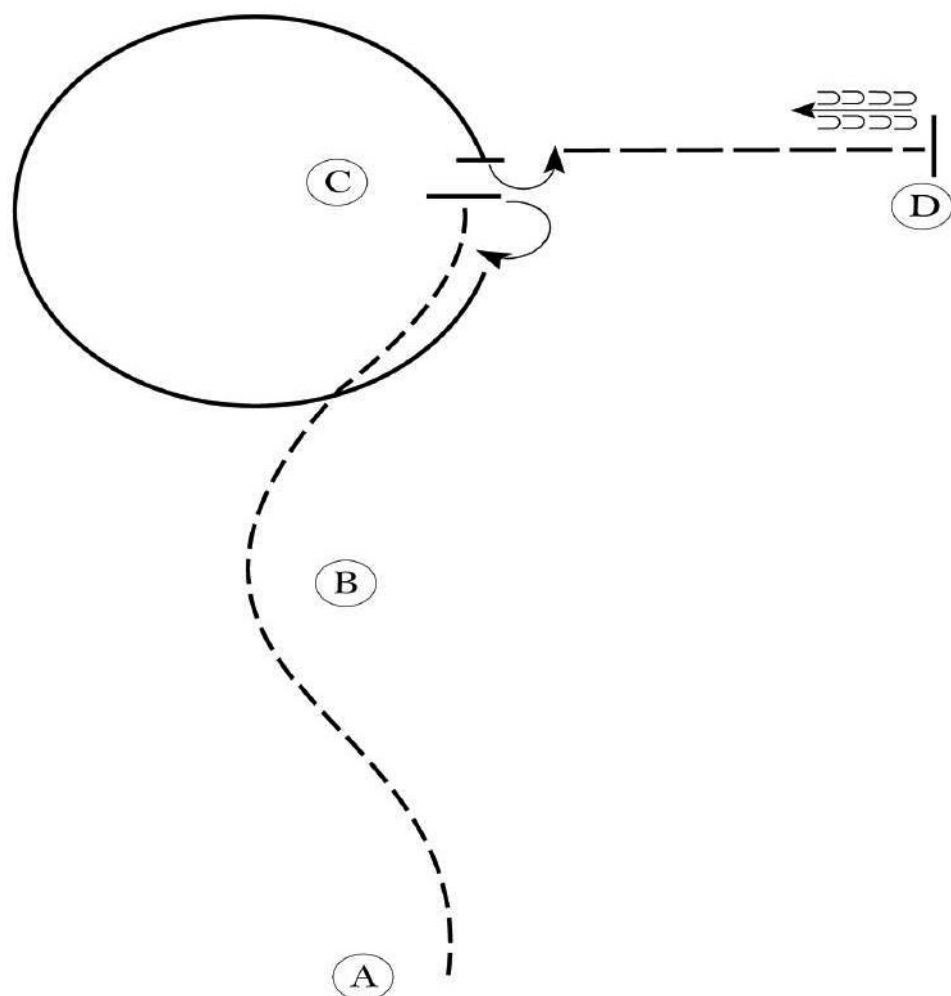
Pattern Provided by:

Spring western show

NOVICE AMATEUR / NOVICE YOUTH

Western Horsemanship

Show Date: 03-21-2025



1. Jog A to C.
2. Stop at C and perform a 180 degree turn to the right
3. Lope a circle around C on the right lead.
4. Stop at C and perform a 90 degree turn to the left.
5. Extended jog to D.
6. Stop at D and back approximately one horse length.

Follow the instructions of your ring steward.

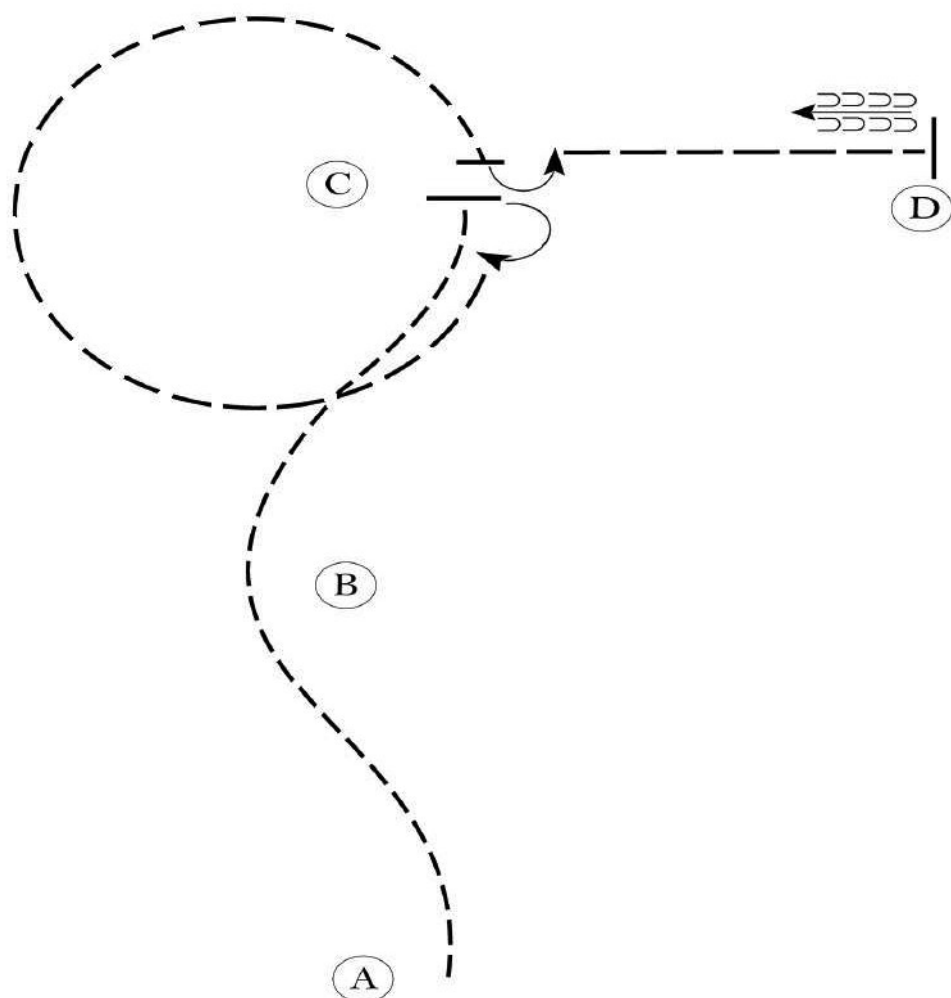
Walk	-----
Jog	-----
Extended Jog	-----
Lope	-----
Lead Change	
Back	
Marker	(B)

[WH/1-1]

Pattern Provided by:

Spring western show

Western Horsemanship Walk & Trot
Show Date: 03-21-2025



1. Jog A to C.
2. Stop at C and perform a 180 degree turn to the right
3. **Extended jog** a circle around C
4. Stop at C and perform a 90 degree turn to the left.
5. Extended jog to D.
6. Stop at D and back approximately one horse length.

Follow the instructions of your ring steward.

Walk	-----
Jog	-----
Extended Jog	-----
Lope	-----
Lead Change	
Back	
Marker	(B)

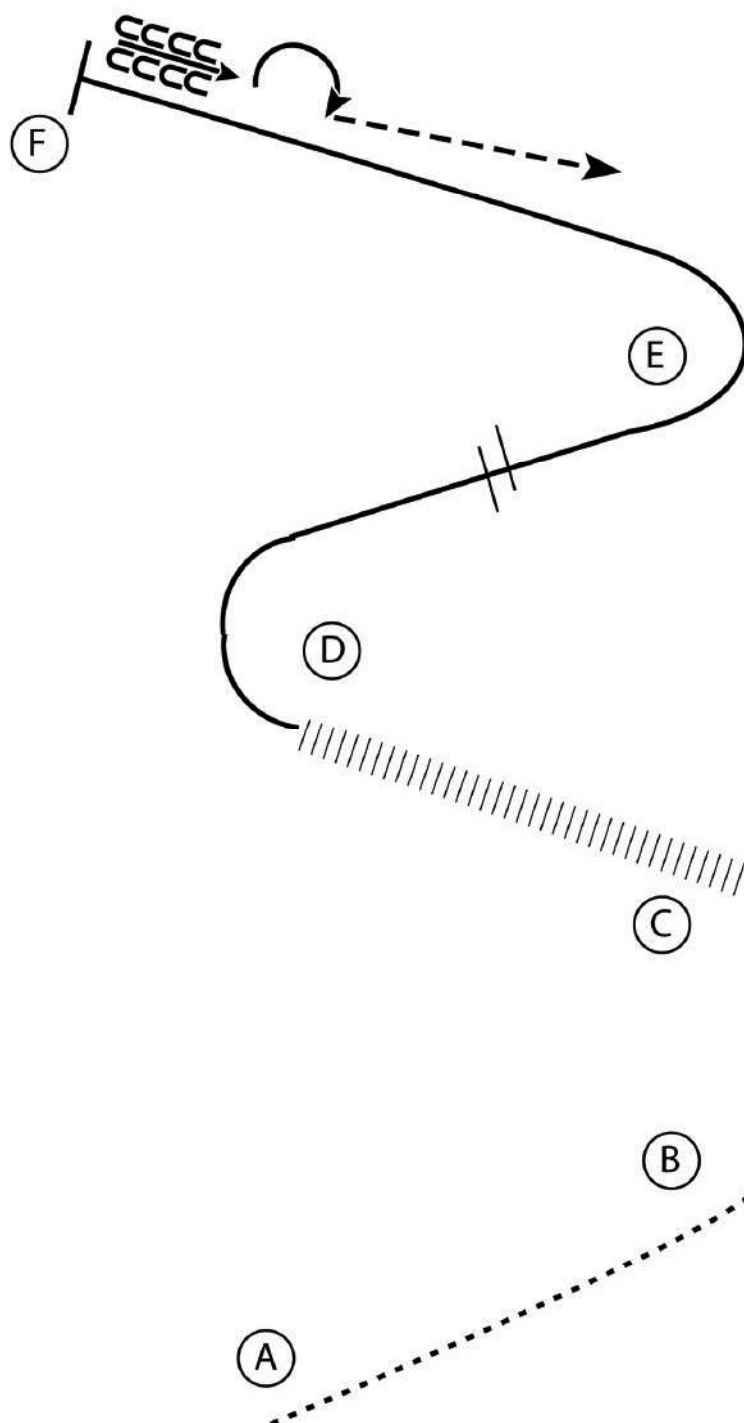
[WH/1-1]

Pattern Provided by:

Spring western show

Hunt Seat Equitation Amateur / Youth

Show Date: 03-21-2025



1. Walk A to B
2. Sitting trot B to C
3. Leg yield C to D
4. At D canter on the right lead towards E
5. When halfway to E perform a lead change and continue at the canter around E to F
6. At F stop and back 4 steps
7. Perform a 180 degree turn to the right on the forehand
8. Posting trot on the left diagonal to exit

Walk
Trot	- - - - -
Extended Trot	— — — — —
Canter	—————
Leg Yield	
Lead Change	— / —
Back	←←←←←
Marker	(B)
Sidepass	← - - - - →

Pattern Provided by:

[HSE/3-13]

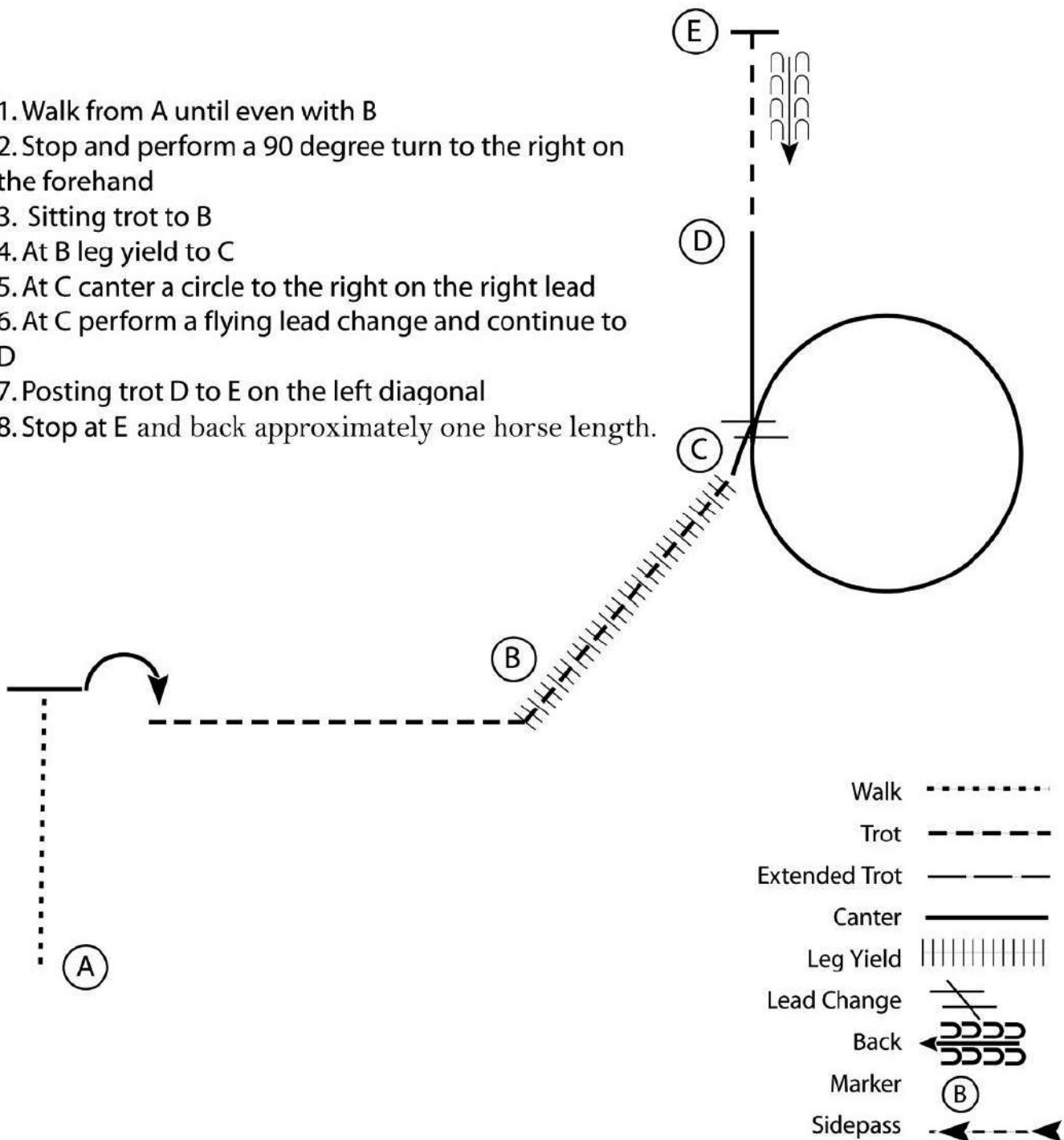
Spring Western Show

Hunt Seat Equitation

Show Date: 03-22-2025

NOVICE AMATEUR / NOVICE YOUTH

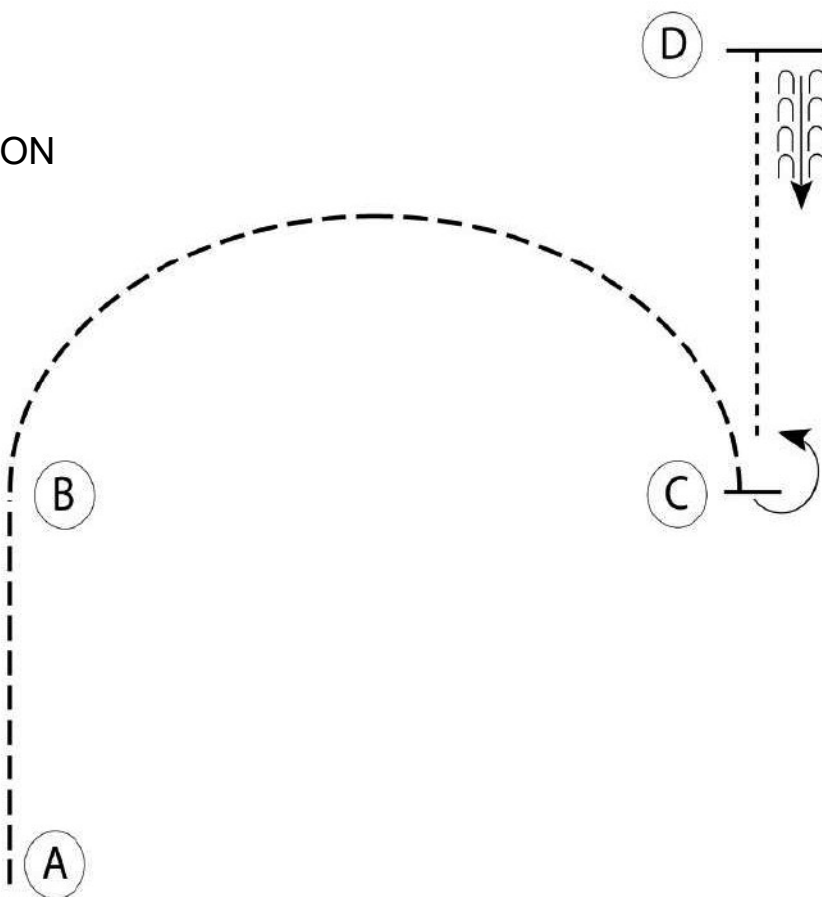
1. Walk from A until even with B
2. Stop and perform a 90 degree turn to the right on the forehand
3. Sitting trot to B
4. At B leg yield to C
5. At C canter a circle to the right on the right lead
6. At C perform a flying lead change and continue to D
7. Posting trot D to E on the left diagonal
8. Stop at E and back approximately one horse length.



[HSE/3-3]

Pattern Provided by:

HUNT SEAT EQUITATION



Be ready at A.

1. Posting trot on the right diagonal from A to B.
2. Change diagonals at B and posting trot on the left diagonal from B to C.
3. At C stop and perform a 180 degree turn on the forehand to the left.
4. Walk to D.
5. At D, stop and back approximately one horse length.

Follow the instructions of your ring steward.

Walk	-----
Trot	- - - - -
Extended Trot	— — — — —
Canter	
Leg Yield	
Lead Change	— / —
Back	← C C C C
Marker	(B)
Sidepass	← — — —
Hand Gallop	— — — —

[HSE/WT-31]

Pattern Provided by:

Spring western show

Hunter Hack All Classes

Show Date: 03-21-2025

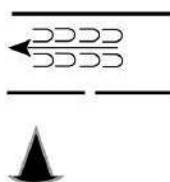
Start

72 feet

Finish

Canter
Back
Hand Gallop

Marker



1. Fences are set approximately 72 feet apart.
2. After 2nd fence, hand gallop to marker. Stop and back approximately one horse length.
3. Drop your reins to signify completion.

Pattern Provided by:

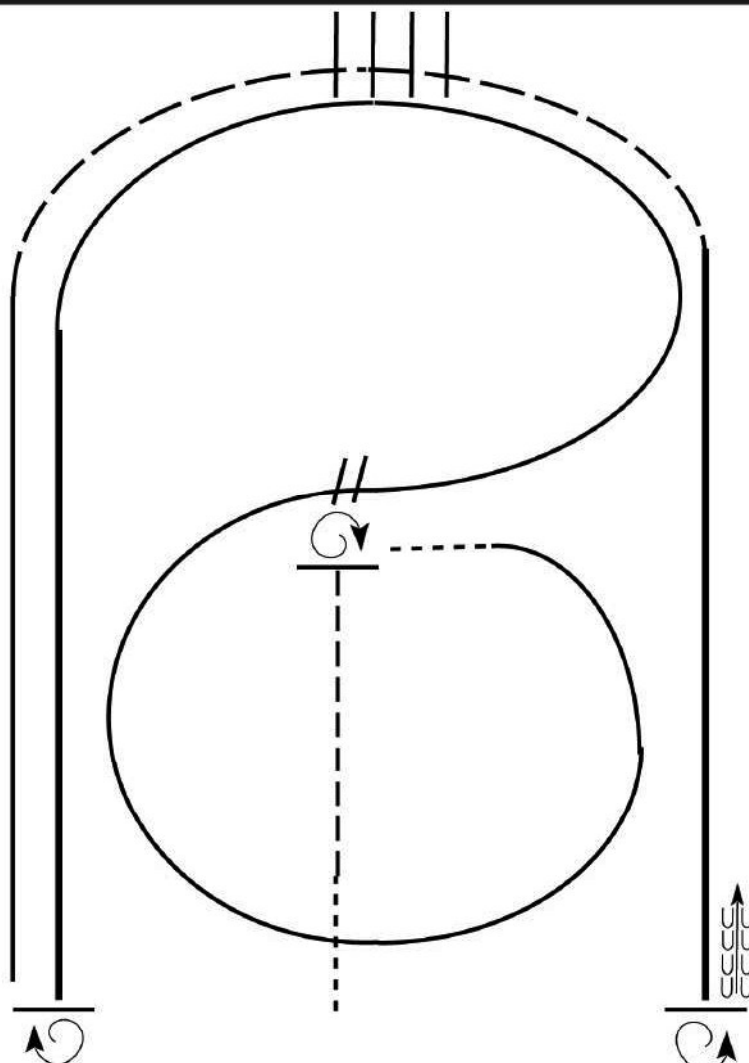
[HH/72-12]

Spring Western Show

Ranch Riding

OPEN

Show Date: 03-22-2025



1. Walk
2. Jog
3. Stop, do a 1 1/4 turn to the right
4. Walk. Then, lope small circle on the right lead
5. Change leads, (simple or flying) lope left lead around end of the arena
6. Extend the lope on the left lead
7. Stop, do a 2 1/2 turns right
8. Lope straight on the right lead
9. Extend the jog around end of the arena across poles/logs
10. Extend the lope on right lead
11. Stop, do 2 turns left
12. Back

Walk	-----
Jog	-----
Extended Jog	-----
Lope	=====
Lead Change	///
Back	←=====
Marker	(B)

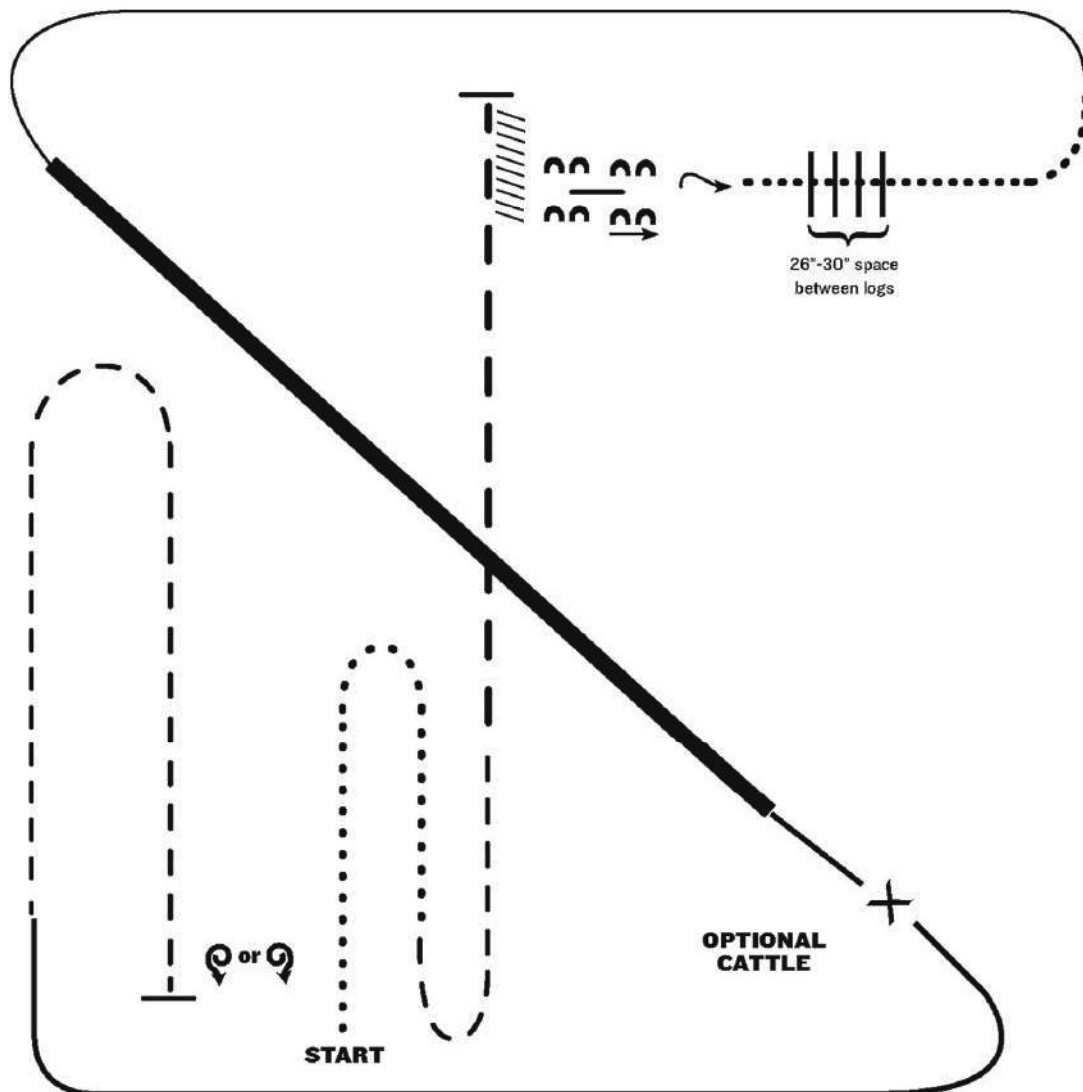
[RR/6]

Pattern Provided by:

Spring Western Show

Ranch Riding Amateur / Youth

Show Date: 03-22-2025



1. Walk
2. Trot
3. Extended trot
4. Stop and back
5. Side pass over log right
6. 1/4 turn right, walk over logs
7. Walk
8. Lope left lead
9. Extended lope (left lead)
10. Collect lope, change leads (simple or flying)
11. Lope right lead
12. Trot
13. Stop, one 360 degree turn either direction

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

[RR/AQHA-7]

Pattern Provided by:

Spring Western Show

Ranch Riding

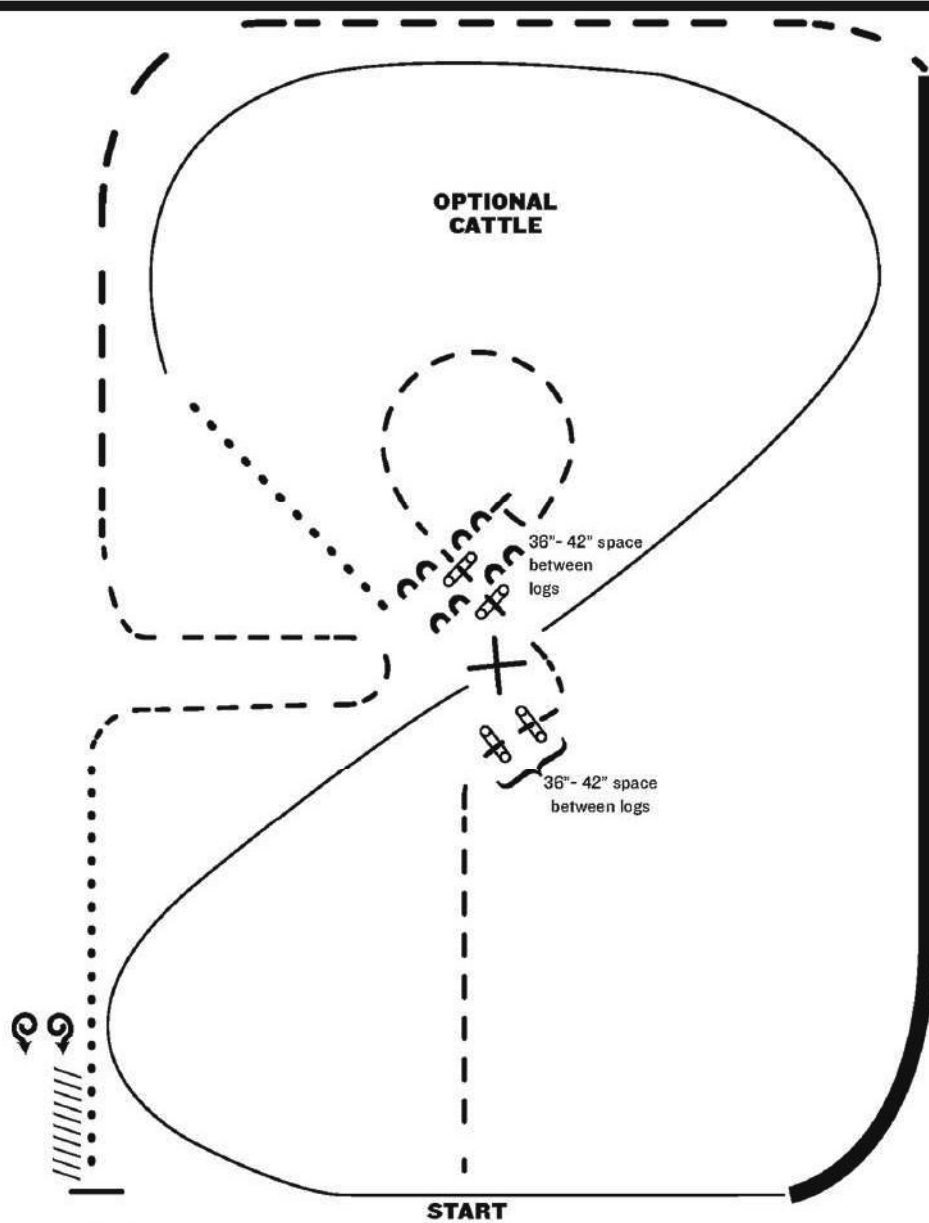
GREEN
NOVICE AMATEUR
NOVICE YOUTH

Show Date: 03-22-2025



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1. Trot
2. Trot two sets of logs
3. Trot circle, stop and side pass log left
4. Walk
5. Lope right lead
6. Change leads (simple or flying)
7. Lope left lead
8. Extended lope (left lead)
9. Extended trot
10. Trot
11. Walk
12. Stop and back
13. 360 degree turn each direction (either direction 1st) (L-R or R-L)

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

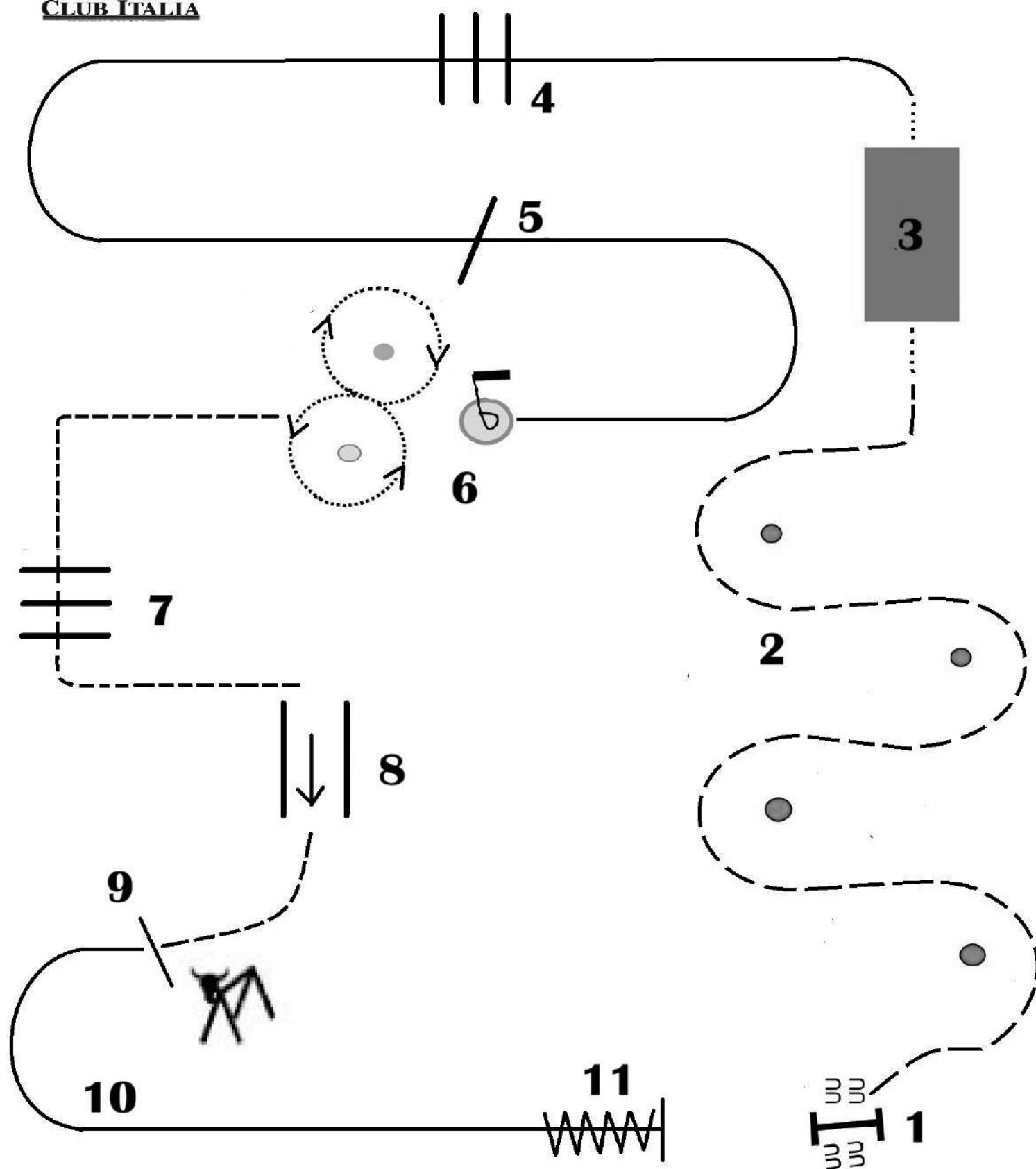
[RR/AQHA-9]

Pattern Provided by:



SPRING WESTERN SHOW 2025

RANCH TRAIL



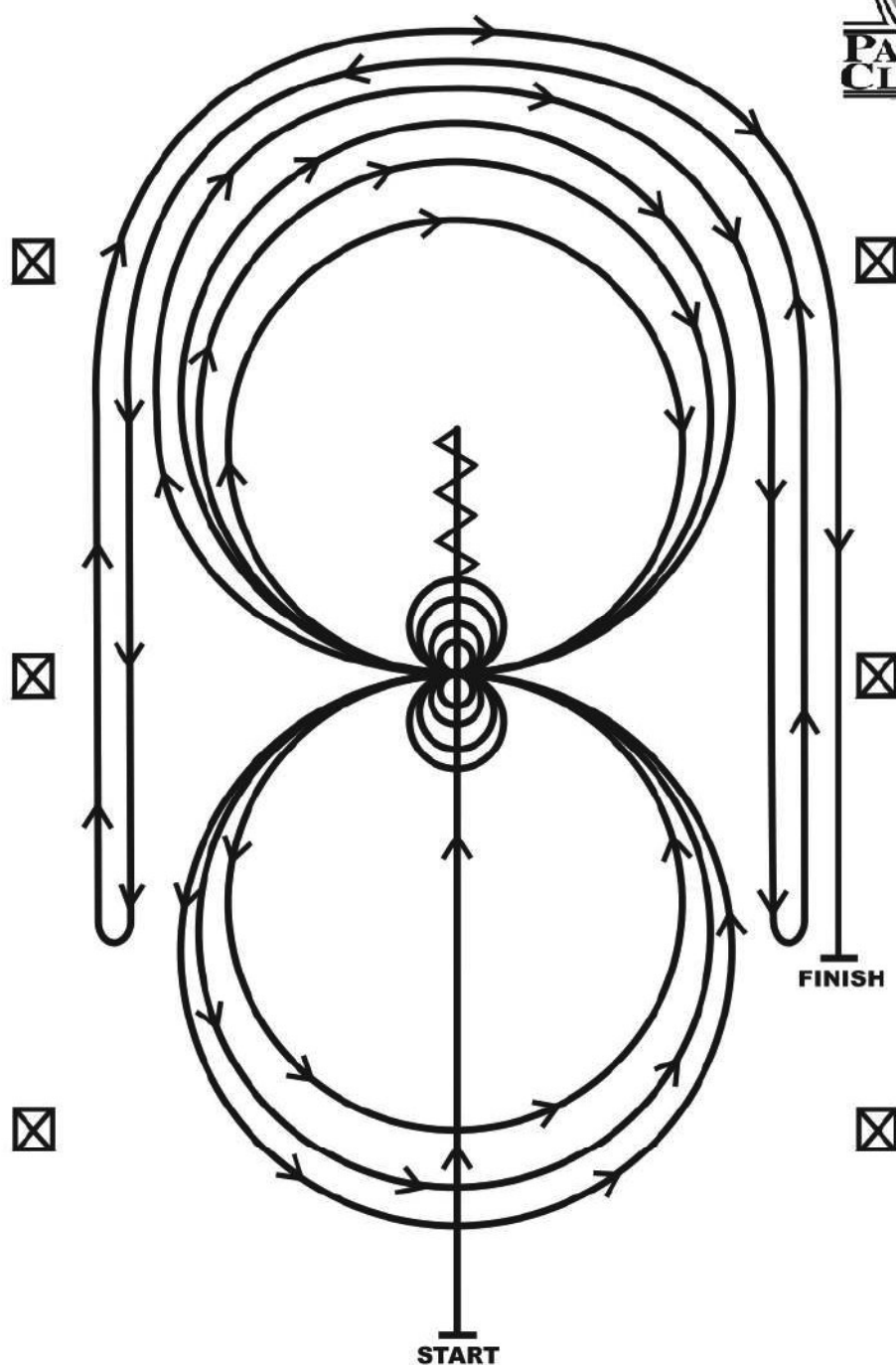
1. GATE RIGHT HAND
2. EXTENDED TROT SERPENTINE
3. BRIDGE AT WALK
4. LOPE LEFT LEAD OVER POLES
5. LOPE RIGHT LEAD
6. DRAG LOG AS DRAWN AT WALK OR TROT

7. TROT OVER POLES
8. SIDE PASS TO THE RIGHT
9. WALK AND ROPE
10. LOPE LEFT LEAD
11. STOP AND BACK



OPEN

REINING PATTERN 10

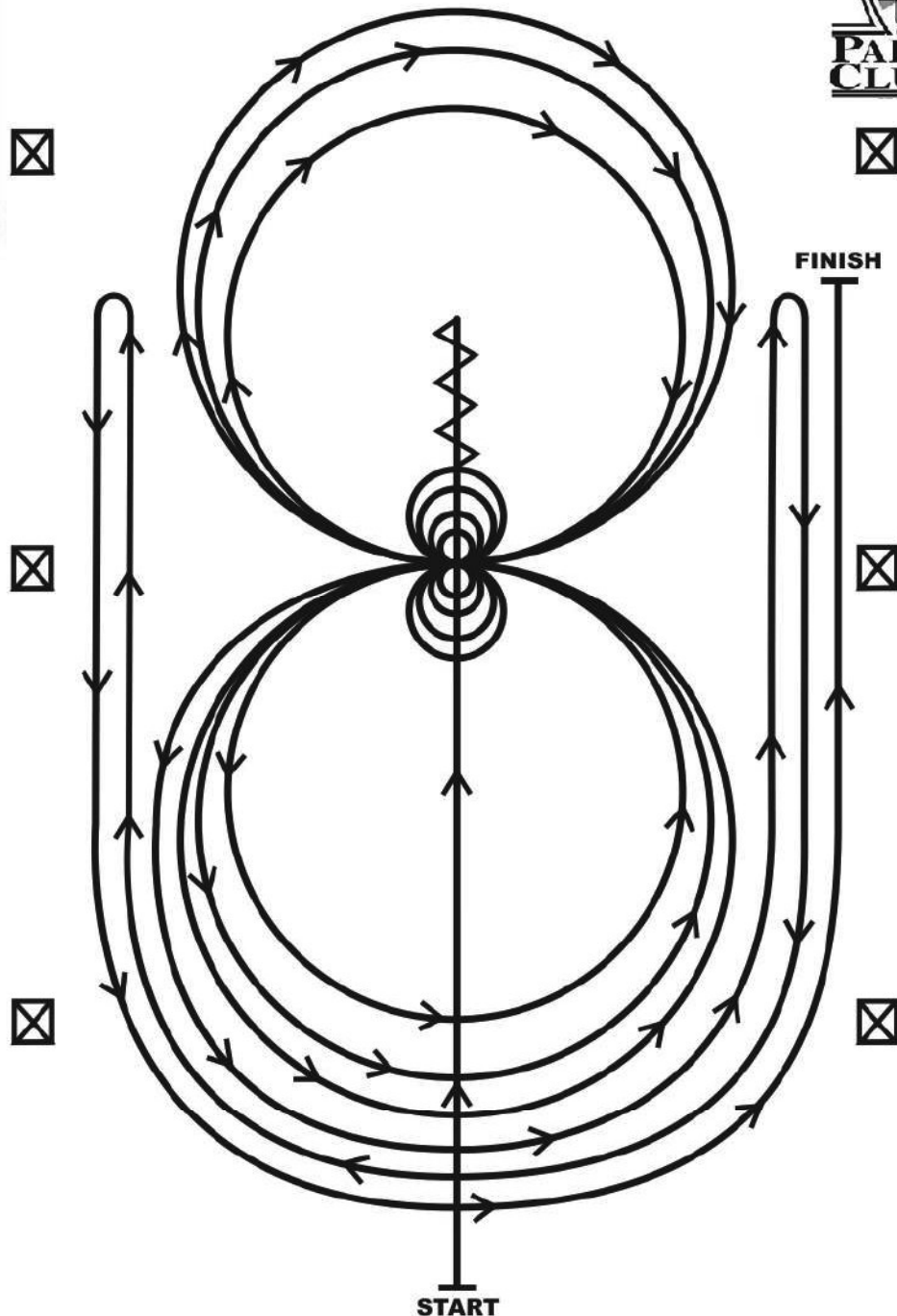


1. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate.
2. Complete four spins to the right. Hesitate.
3. Complete four and one-quarter spins to the left so that the horse is facing the left wall or fence. Hesitate.
4. Beginning on the right lead, complete three circles to the right: the first two circles large and fast, the third circle small and slow. Change leads at the center of the arena.
5. Complete three circles to the left: the first circle small and slow, the next two circles large and fast. Change leads at the center of the arena.
6. Begin a large circle to the right but do not close this circle. Run down the right side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
7. Continue back around the previous circle but do not close this circle. Run down the left side of the arena past the center and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
8. Continue back around previous circle but do not close this circle. Run down the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Hesitate to demonstrate completion of the pattern.

Revised 01-2021

GREEN

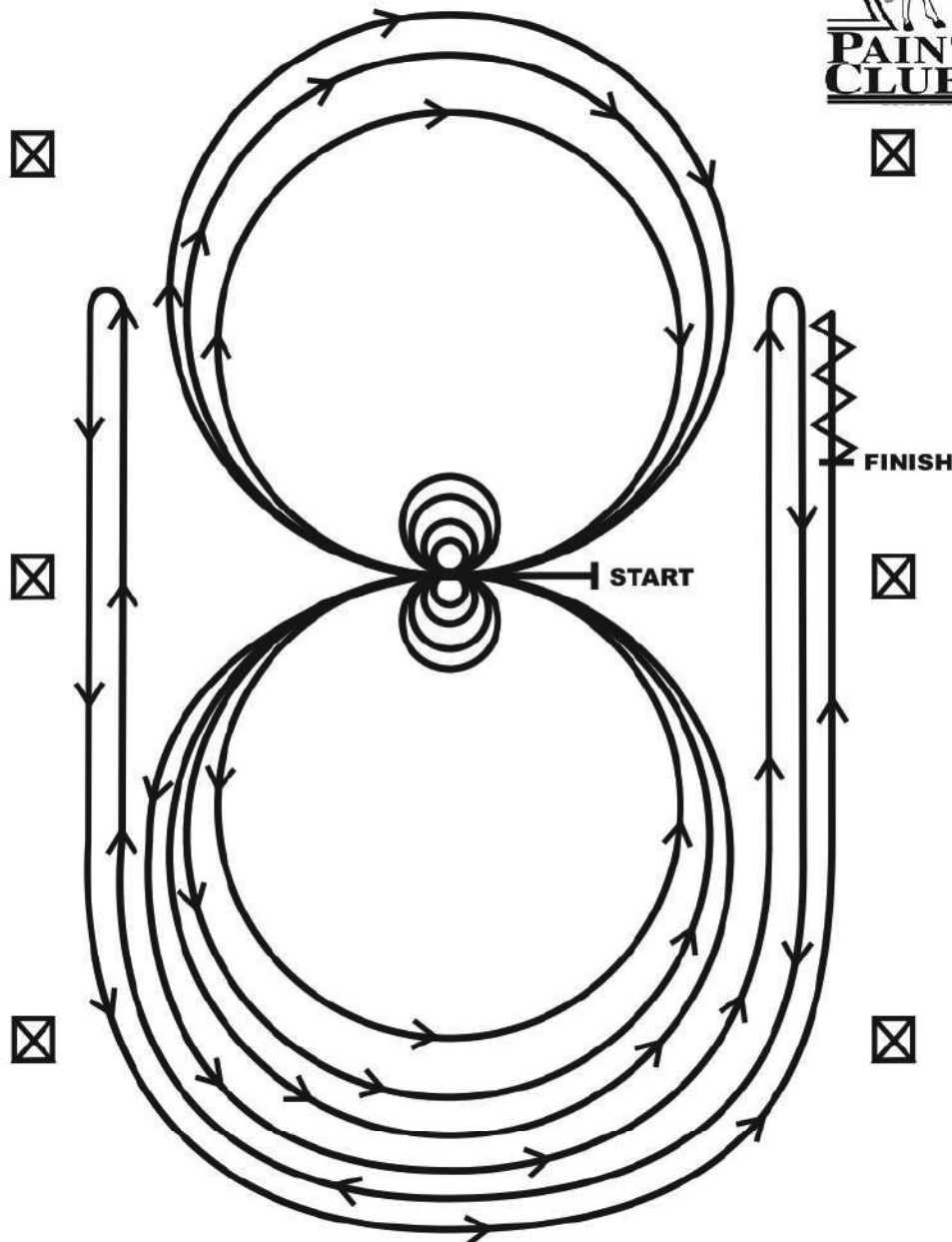
REINING PATTERN 9



1. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate.
2. Complete four spins to the right. Hesitate.
3. Complete four and one-quarter spins to the left so that horse is facing the left wall or fence. Hesitate.
4. Beginning on the left lead, complete three circles to the left: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
5. Complete three circles to the right: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
6. Begin a large circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
7. Continue back around the previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
8. Continue back around previous circle but do not close this circle. Run up right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Hesitate to demonstrate completion of the pattern.

Revised 01-2021

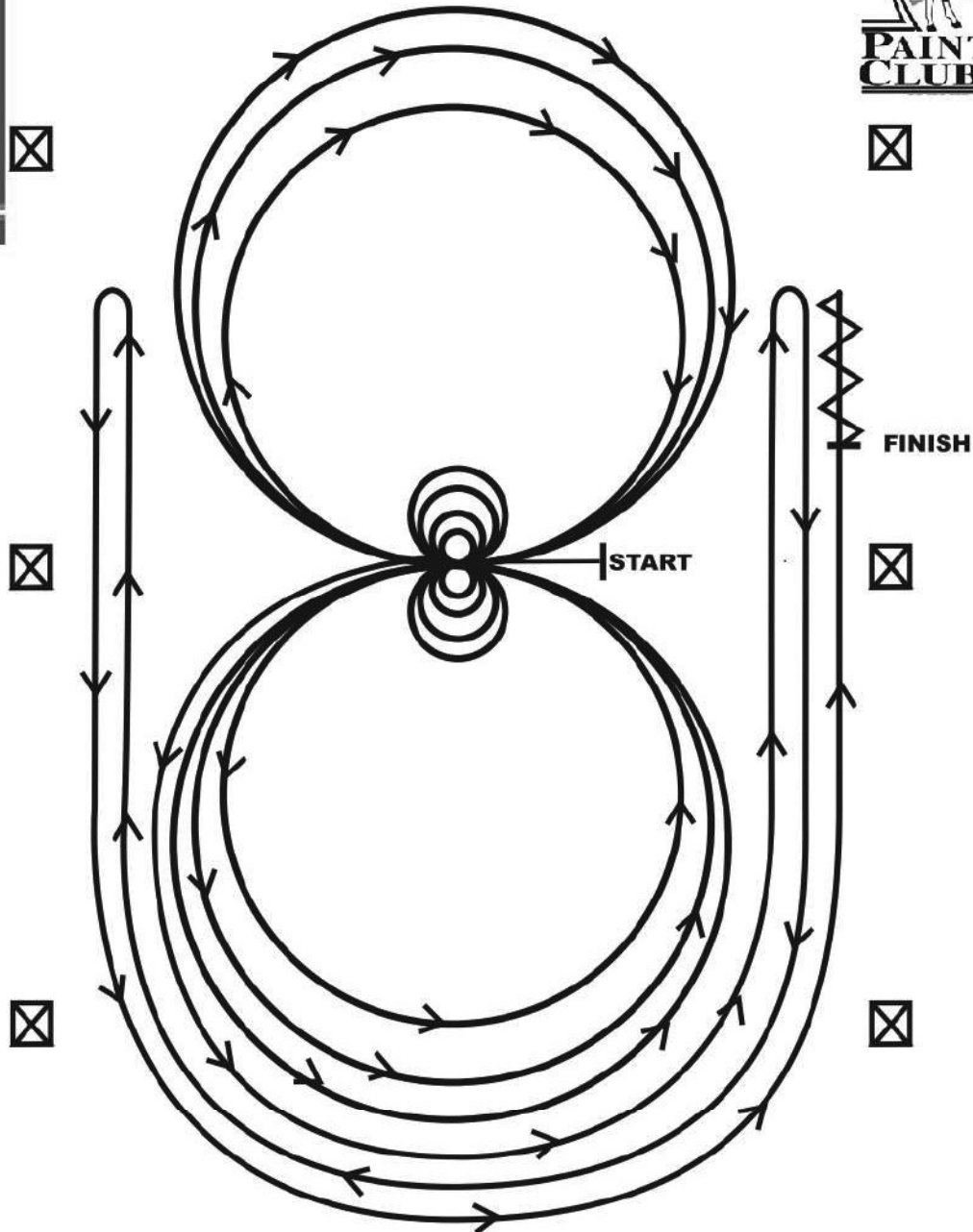
REINING PATTERN 6 Amateur & Youth



Horses may walk or jog to the center of arena. Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Complete four spins to the right. Hesitate.
2. Complete four spins to the left. Hesitate.
3. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
4. Complete three circles to the right: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
5. Begin a large circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
6. Continue back around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
7. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Back up at least ten feet (three meters). Hesitate to demonstrate the completion of the pattern.

REINING PATTERN 13



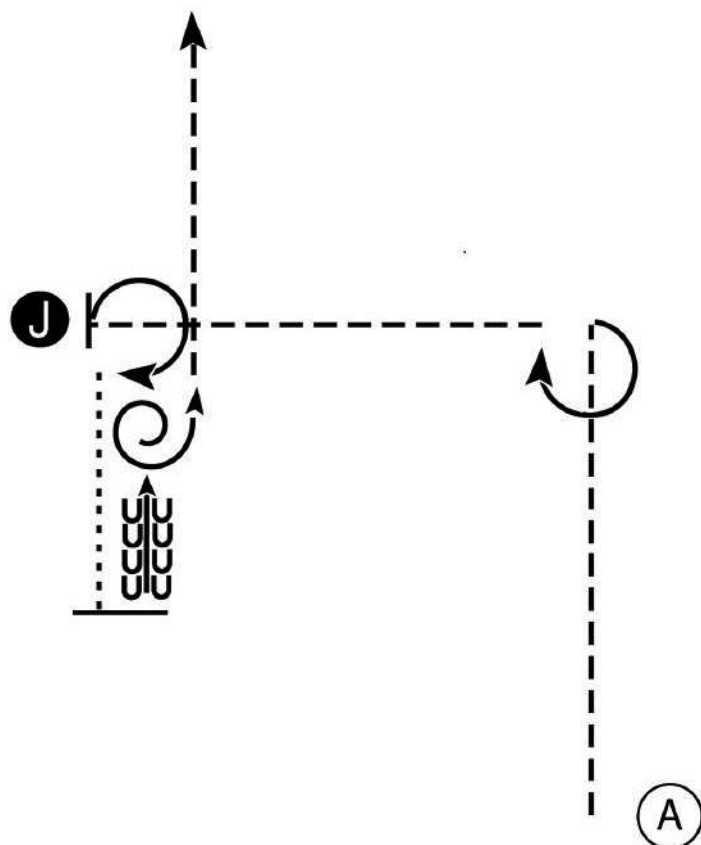
Horses must walk or stop prior to starting pattern. Beginning at the center of the arena facing the left wall or fence.

1. Beginning on the left lead, complete two circles to the left: the first circle large and fast; the second circle small and slow. Stop at the center of the arena
2. Complete four spins to the left. Hesitate.
3. Beginning on the right lead, complete two circles to the right: the first being large and fast; the second circle small and slow. Stop at the center of the arena.
4. Complete four spins to the right. Hesitate.
5. Beginning on the left lead, run a large fast circle to the left, change leads at the center of the arena, run a large fast circle to the right, and change leads at the center of the arena.
6. Continue around previous circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least 20 feet (6 meters) from the wall or fence-no hesitation.
7. Continue around previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least 20 feet (6 meters) from the wall or fence-no hesitation.
8. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least 20 feet (6 meters) from the wall or fence. Back up at least 10 feet (3 meters). Hesitate to demonstrate completion of pattern.


Spring western show

Showmanship Amateur Youth

Show Date: 03-21-2025



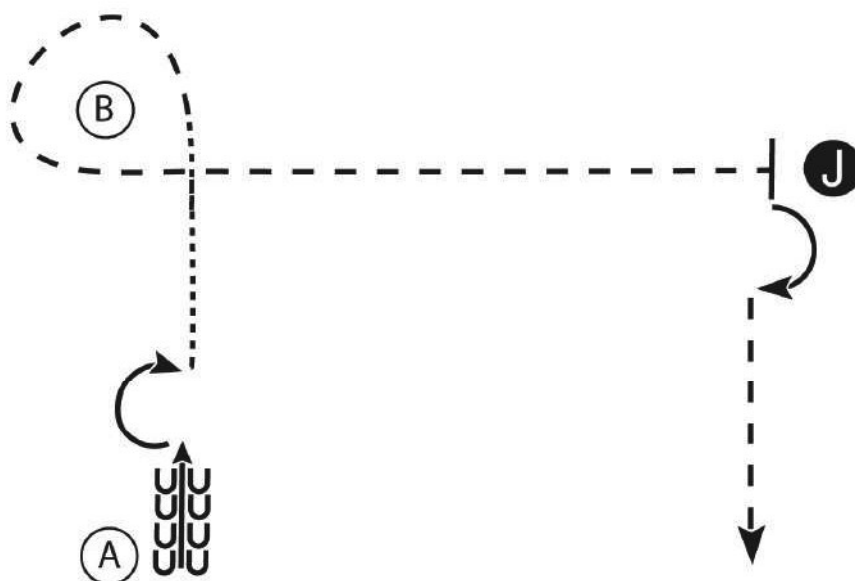
1. Trot from A until even with the Judge.
2. Stop and perform a 270 degree turn.
3. Trot to the Judge. Stop and set up for inspection.
4. When dismissed perform a 270 degree turn and walk three horse lengths.
5. Stop and back four steps.
6. Perform a 540 degree turn and trot to the line-up.

Walk
Trot - - - - -
Back 
Marker (B)
Judge (J)


Pattern Provided by:

[S/3-7]

NOVICE AMATEUR / NOVICE YOUTH



1. At A back 4 steps
2. Perform a 180 degree turn
3. Walk to B
4. At B trot around B and to the judge, set up for inspection
5. When dismissed perform a 90 degree turn and trot straight away from the judge

Walk
Trot - - - - -
Back ← 
Marker (B)
Judge (J)

Pattern Provided by:

[S/2-1]



Spring Western Show

Open/Amateur/Youth (All ages)

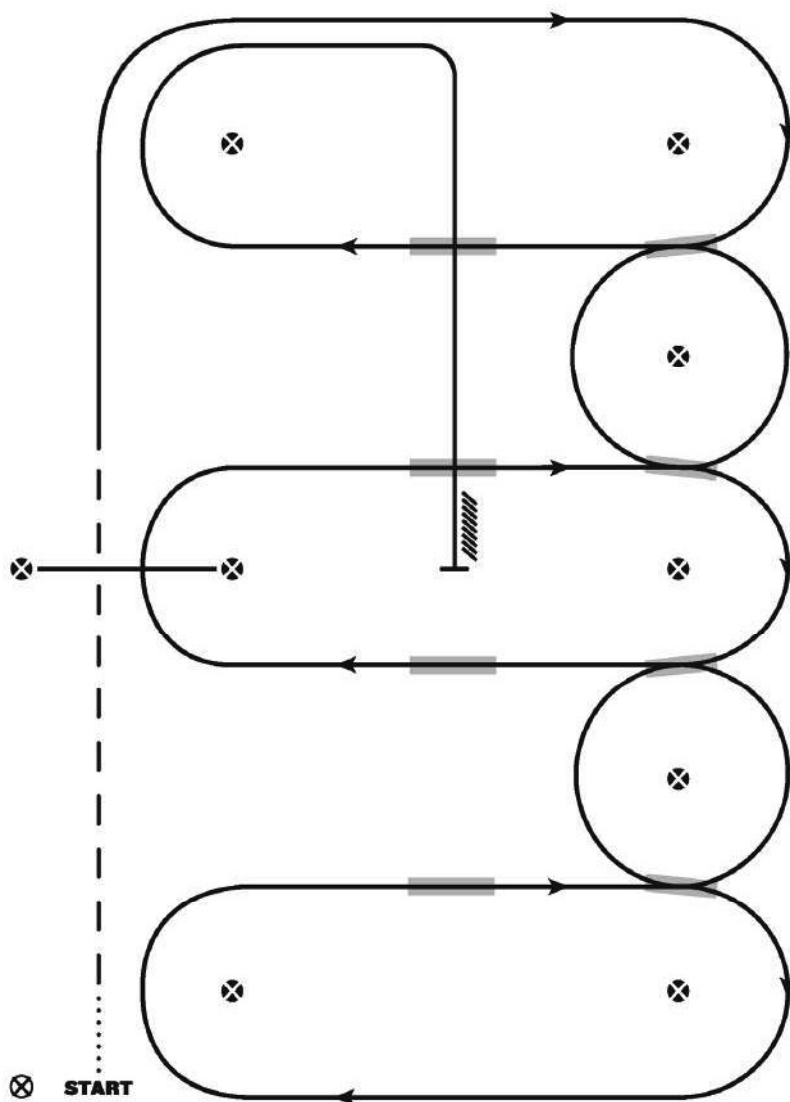
Show Date: 03-22-2025



WESTERN RIDING - PATTERN 6

LEGEND

- Walk
- - - - - Jog
- Lope
- /////// Back
- Lead Changing Area



1. Walk at least 15 feet from start cone to the first marker, transition to jog, jog over log
2. Transition to the lope right lead & lope around end
3. First line change
4. Second line change
5. Third line change
6. Fourth line change lope around the end of arena
7. First crossing change
8. Second crossing change
9. Lope over log
10. Third crossing change
11. Fourth crossing change
12. Lope up the center, stop & back

Revised 06-07-2021

[WR/OP-6]

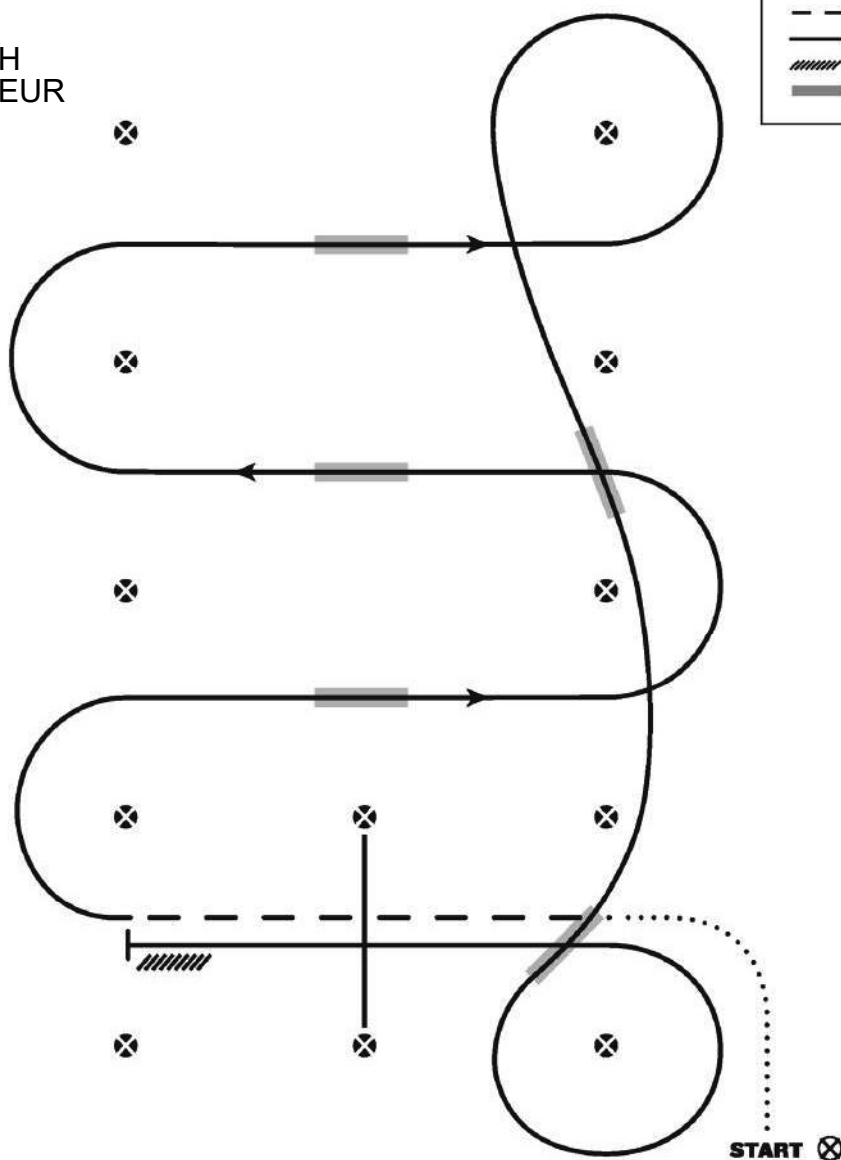
Pattern Provided by:

LEVEL I WESTERN RIDING PATTERN 7

GREEN
NOVICE YOUTH
NOVICE AMATEUR

LEGEND

- Walk
- - - - - Jog
- Lope
- /////// Back
- Load Changing Area



1. Walk at least 15 feet from start cone to the first marker, as drawn, transition to jog, jog over log.
2. Transition to the lope right lead
3. First crossing change
4. Second crossing change
5. Third crossing change
6. Circle & first line change
7. Second line change & circle
8. Lope over log
9. Stop & back

Revised 06-07-2021

Pattern Provided by:

[WR/GP-7]